

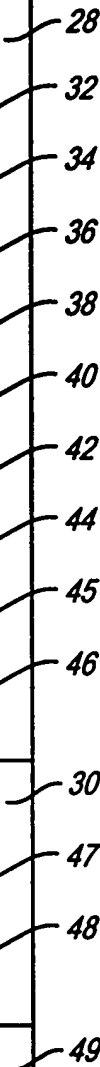
Fig. 1

```
graph TD; A([Begin]) --> B[Build ASF stream 20]; B --> C[Transmit ASF stream 24]; C --> D[Render media streams in ASF stream 26]; D --> E([Return]);
```

The flowchart illustrates the process of building an ASF stream. It begins with a terminal node labeled "Begin". An arrow points down to a process node labeled "Build ASF stream", which is associated with the reference numeral 20. From this node, an arrow points down to another process node labeled "Transmit ASF stream", associated with the reference numeral 24. This is followed by a third process node labeled "Render media streams in ASF stream", associated with the reference numeral 26. Finally, an arrow points down to a terminal node labeled "Return".

Fig. 2

—



3

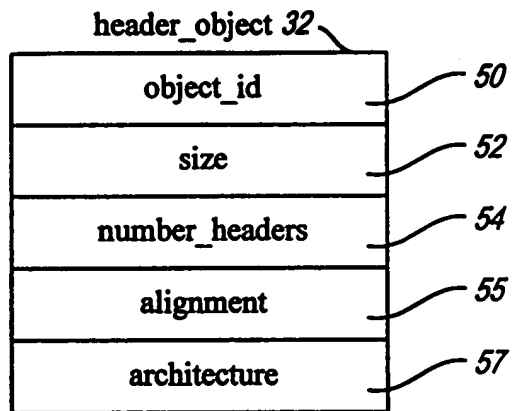


Fig. 4

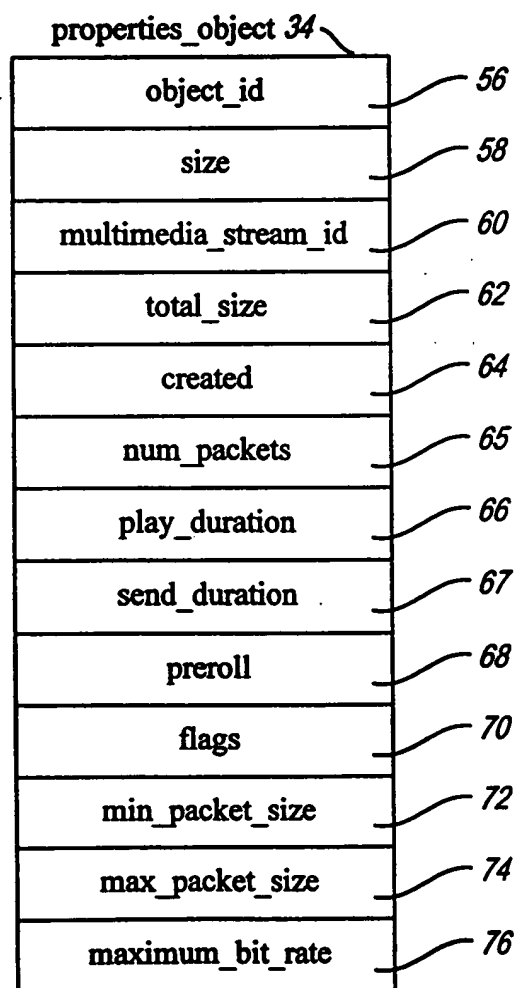


Fig. 5

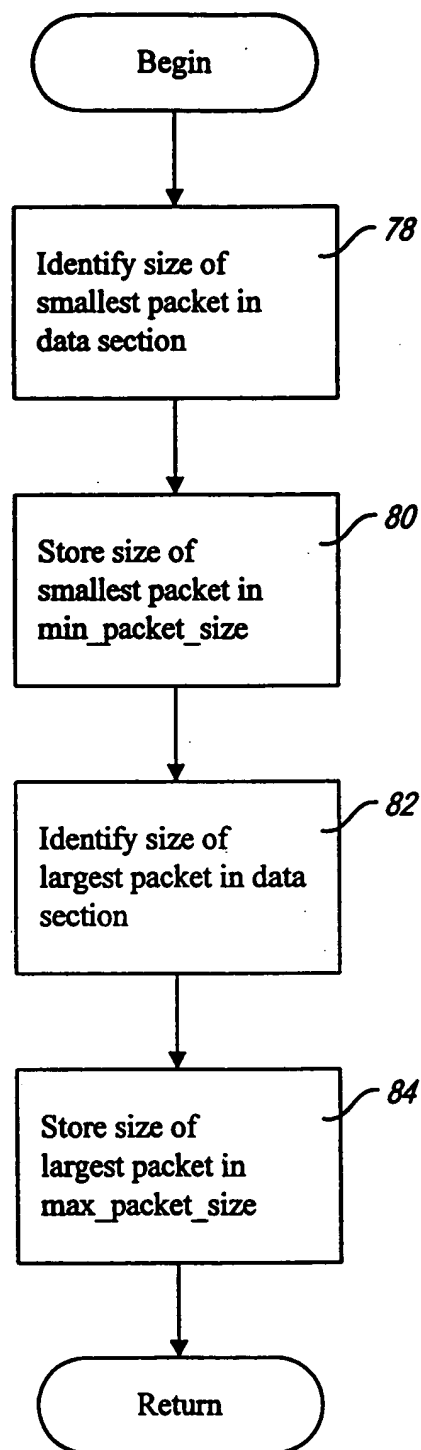


Fig. 6A

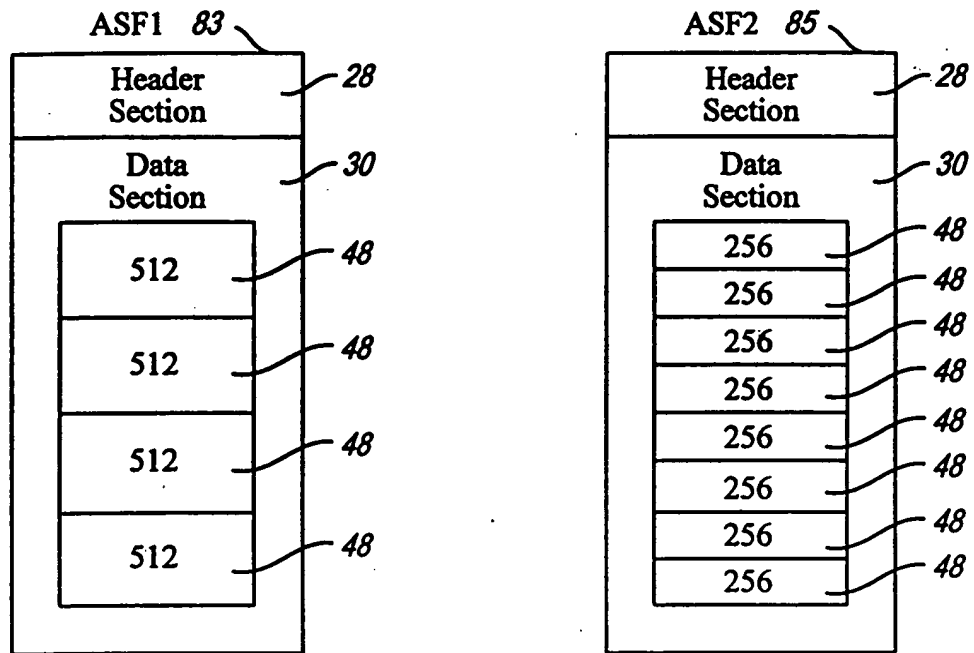


Fig. 6B

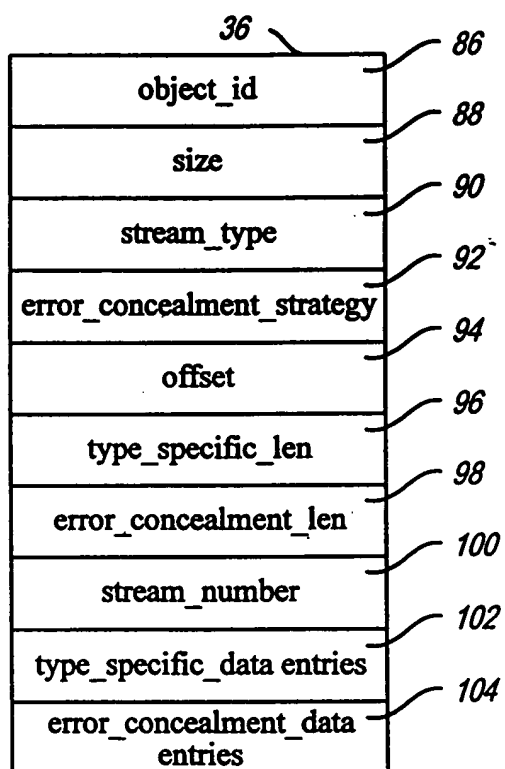
stream_properties_object

Fig. 7

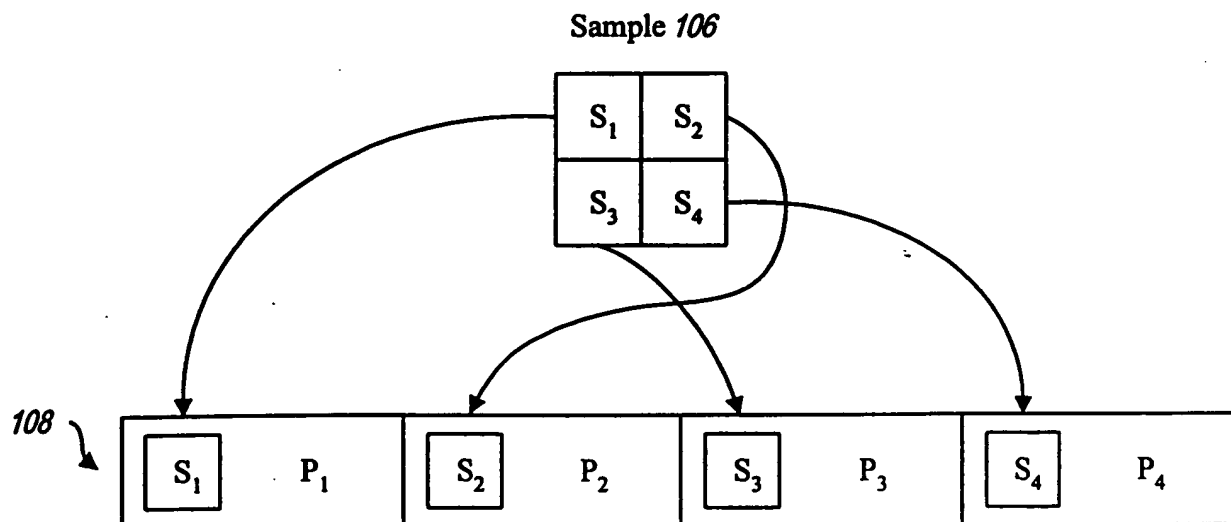


Fig. 8

content_description_object

38

object_id	110
size	112
title_len	114
author_len	115
copyright_len	116
description_len	117
rating_len	118
title entries	119
author entries	120
copyright entries	121
description entries	122
rating entries	123

Fig. 9

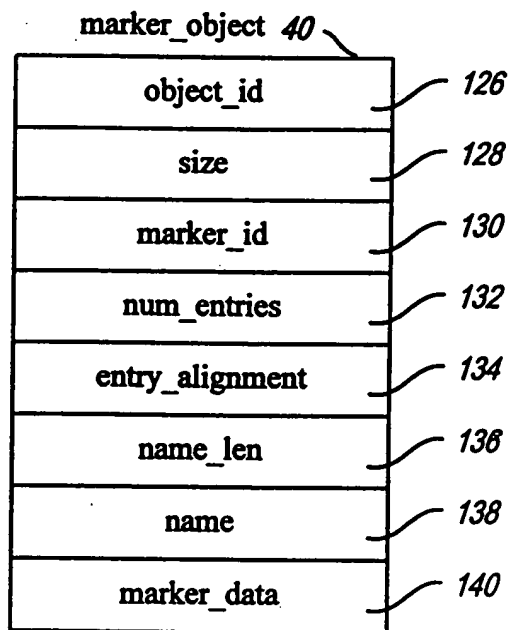


Fig. 10A

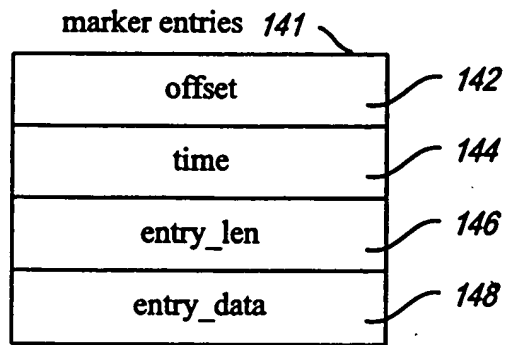


Fig. 10B

error_correction_object

42

object_id	150
size	152
error_correction_id	154
error_correction_data_len	156
error-correction_data entries	158

Fig. 11

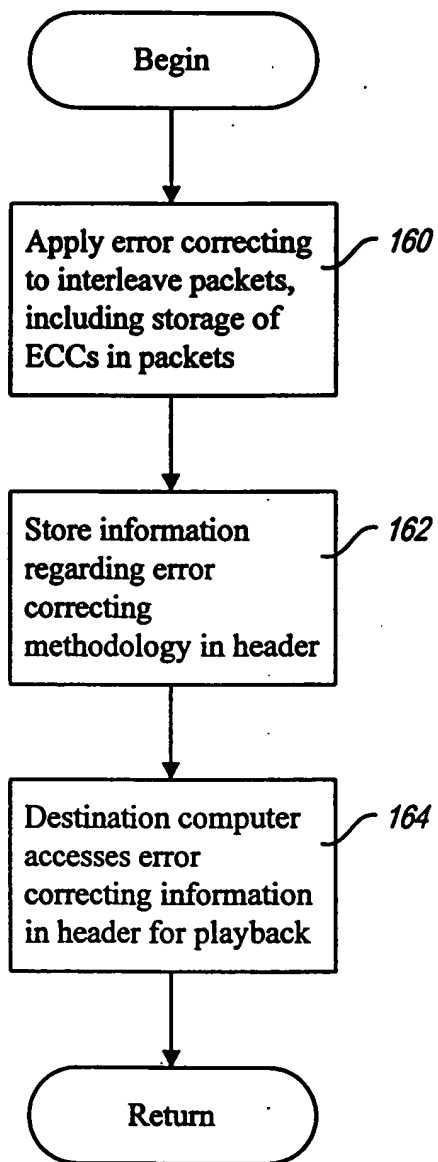
[illegible]

Fig. 12

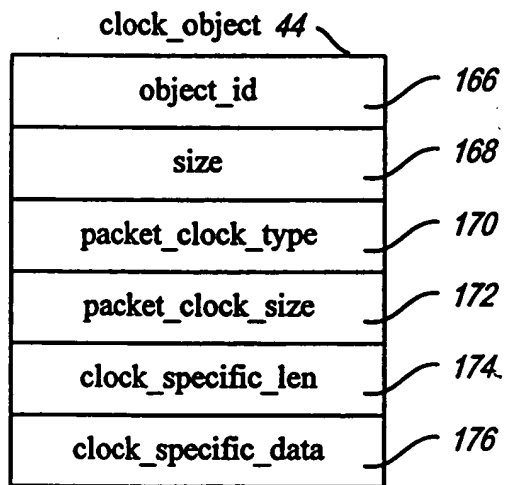


Fig. 13

script_command_object

45

object_id	178
size	180
command_id	182
num_commands	184
num_types	186
type_names	188
command_entry	190

Fig. 14A

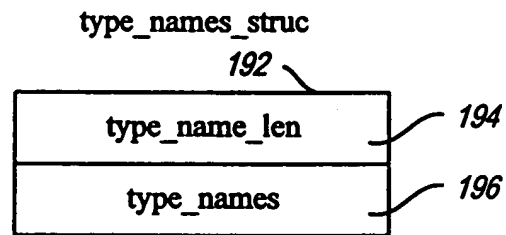


Fig. 14B

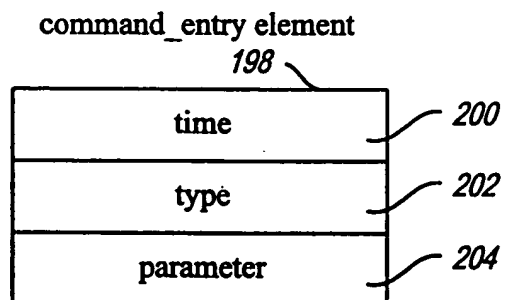


Fig. 14C

codecEntry element

216

type	218
name_len	220
name	222
description_len	224
description	226
cbinfo_len	228
cbinfo	230

Fig. 15B

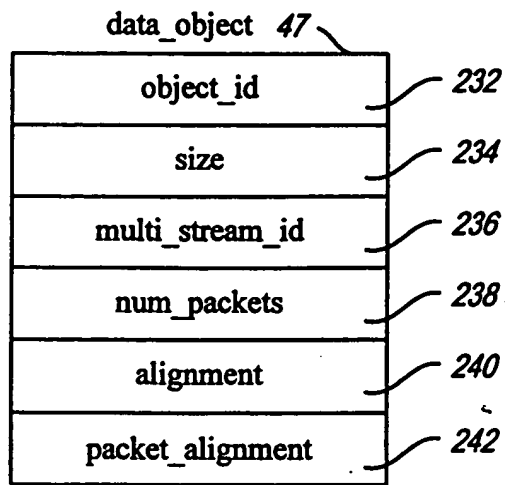


Fig. 16

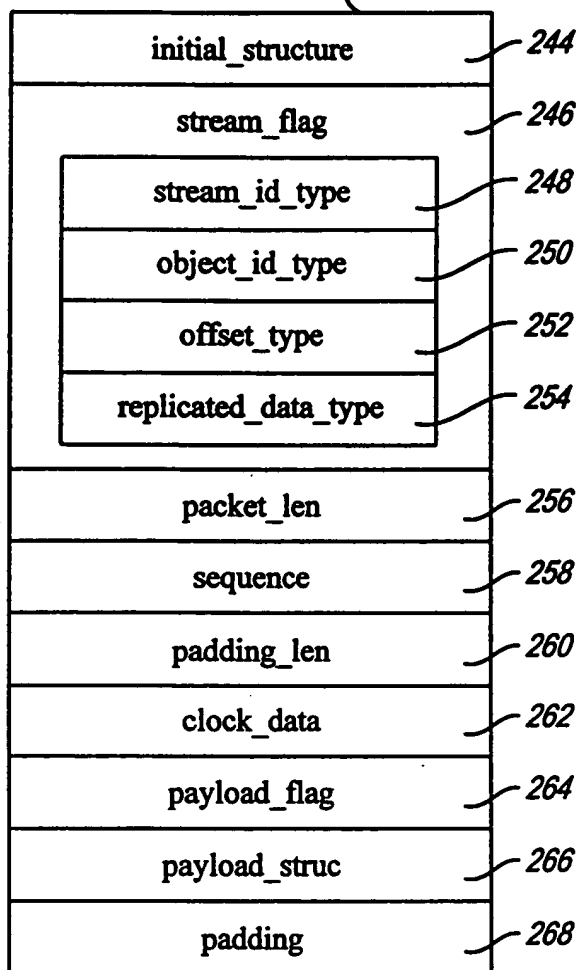


Fig. 17

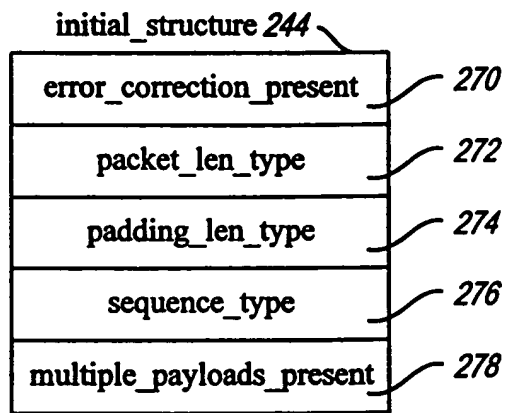


Fig. 18A

payload_struct 266

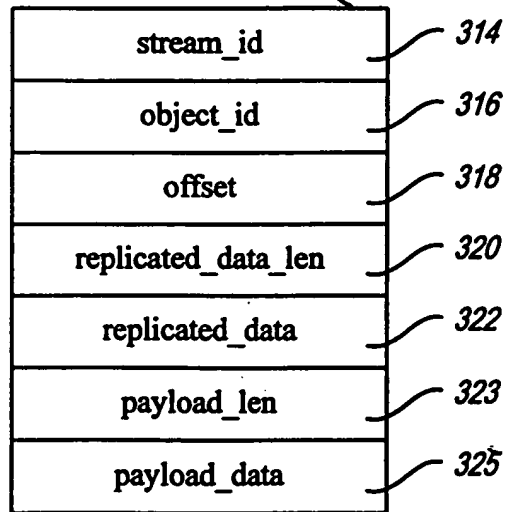


Fig. 19

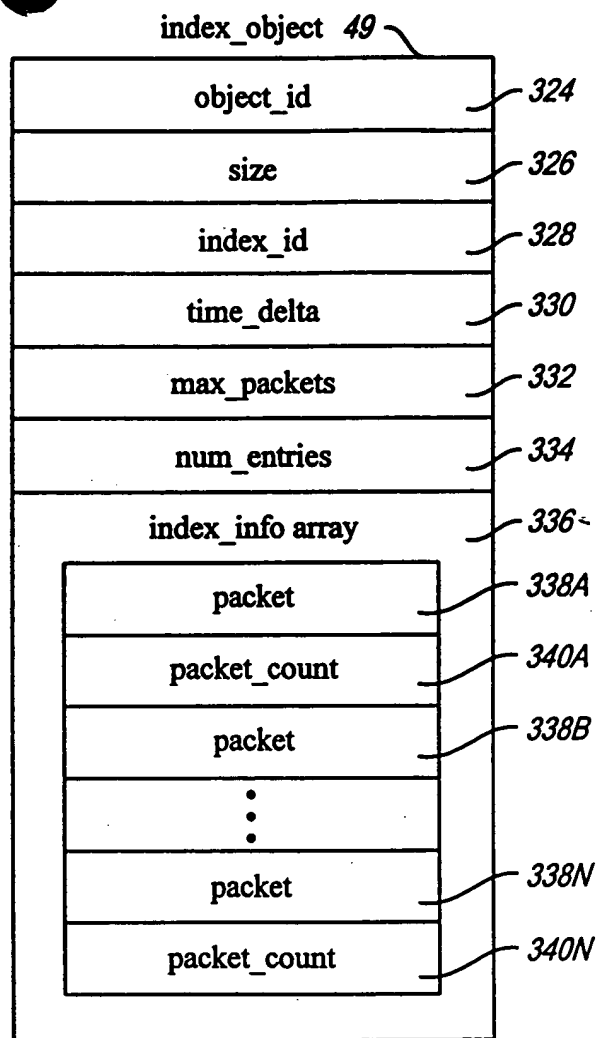


Fig. 20